

Linji Wang

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Education

- **Carnegie Mellon University | MSc in Mechanical Engineering** (Sep 2021 - May 2023 | Pittsburgh, PA)
 - ✓ GPA: 3.94/4.0 (98.5%)
 - ✓ Core Courses: Machine Learning, Deep Learning, Computer Vision, Deep Reinforcement Learning & Control
- **University of Cincinnati | BSc in Mechanical Engineering** (Sep 2016 - May 2021 | Cincinnati, OH)
 - ✓ Joint program with Chongqing University - China
 - ✓ GPA: 3.88/4.0 (97%)

Research Interest

- Mechanical Engineering with a focus on the intersection of machine learning, computer vision, and reinforcement learning and their applications in engineering design and autonomous systems.

Research Experience

- **Computational Engineering and Robotics Lab | Research Assistant** (Jan 2022 - Present | CMU, PA)
 - ✓ Worked on *3D Augmented Reality (AR) Scene Inpainting via Deep Learning* research project under the supervision of Dr. Kenji Shimada
 - ✓ Developed a pipeline to predict the missing background in 3D scenes and trained a Generative Adversarial Network (GAN) model for image inpainting on the Describable Textures Dataset (DTD)
 - ✓ Designed an efficient projection and texture mapping function for 3D to 2D bidirectional transformation
 - ✓ Implemented RANSAC and DBSCAN for plane segmentation of 3D point cloud and utilized patch match algorithms for image inpainting
- **Bio-robotics Lab | Research Assistant** (Sep 2021 - Dec 2021 | CMU, PA)
 - ✓ Worked on *Recycle Paper Data Collection and Classification* research project under the supervision of Dr. Matthew Travers
 - ✓ Trained and deployed a CNN model using PyTorch to collect and classify recycled paper-grade data
 - ✓ Developed an auto-sync image/video collection and streaming program with GUI in Python
 - ✓ Designed, implemented, and tuned API for a 4K resolution, 24fps machine vision camera in Python with multi-threading for image and video recording

Teaching Experience

- Teaching Assistant (TA) of Artificial Intelligence and Machine Learning at Carnegie Mellon University **Fall 2022**
- Teaching Assistant (TA) of System Dynamics and Vibrations at the University of Cincinnati **Winter 2020**
- Teaching Assistant (TA) of Fluid Dynamics at the University of Cincinnati **Winter 2020**
- Teaching Assistant (TA) of Engineering Models at the University of Cincinnati **Winter 2020**

Work Experience

- **Beijing Siemens | Research Lab Intern** (May 2019 - Aug 2019 | Beijing, China)
 - ✓ Designed and implemented 3D printing tasks from the structural design team
 - ✓ Conducted failure analysis for each failed 3D printing task and model reinforcement to prevent failure of unsupported structures
- **Beijing Siemens | Software Development Intern** (Jan 2018 - Apr 2018 | Beijing, China)
 - ✓ Developed asset management software to track equipment loan history using Python
 - ✓ Designed and developed a Graphical User Interface with PyQt5 to manage user requests
 - ✓ Enabled loan history tracking, and generated official documents, email alerts, and stock alert features

Major Projects

- **Model-based Reinforcement Learning with PETS | Reinforcement Learning**
 - ✓ Implemented a model predictive control for Box2D environment, achieved 0.86 success rate with a 49% performance improvement compared to open-loop control
 - ✓ Trained and optimized a single probabilistic network for modeling environment dynamics with the cross-entropy method
 - ✓ Assembled multi-probabilistic networks to create uncertainty-aware dynamics models, and reduced aleatoric and epistemic uncertainty
- **Flexible Long-Term Mortality Prediction from Radiological Impressions | Deep Learning**

- ✓ Designed a survival analysis model for mortality prediction using radiography images, demographical information, and time-series data
- ✓ Integrated a CNN MobileNet v2 model into a Cox Proportional Hazards (DCPH) model to extract features from radiography images
- **Attention-based Speech Recognition | Deep Learning**
- ✓ Pre-processed speech data and transcripts for neural network input, designed depthwise convolution layer for feature extraction and embedding layers, and ranked A in Kaggle
- ✓ Developed self-attention mechanisms and implemented locked dropout for each LSTM layer
- **Face Classification and Recognition | Deep Learning**
- ✓ Developed residual blocks from scratch to implement ResNet for classification and utilized center loss to increase the performance of face recognition
- **Augmented Reality with Planar Homographies | Computer Vision**
- ✓ Developed feature extraction and matching algorithms using BRIEF descriptors and FAST detectors
- ✓ Performed homography calculations using RANSAC and standardization
- ✓ Achieved Augmented Reality by warping images into real-time videos with homographic transformations

Skills

- **Programming Languages:** C, C++, Python, Java, MATLAB
- **Framework:** PyTorch, Tensorflow, Keras, OpenAI Gym, OpenCV, ROS,
- **Tools:** AWS, GCP, Linux, Docker, NumPy, Pandas, Scikit-learn,